

# A Simple Finite Element Code written in Julia

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(3 hours/week for 6 weeks) on finite elements.

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Students also use the code in an assignment.

# Why Julia?

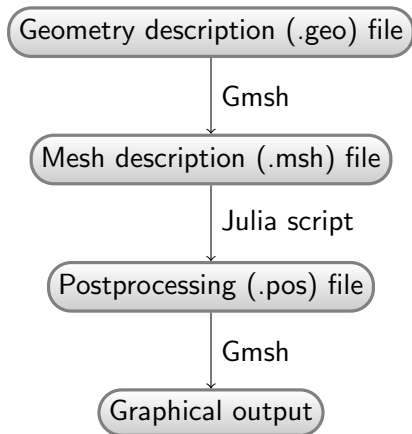
- ▶ Modern alternative to Matlab.
- ▶ MIT licence and good documentation.
- ▶ Cross-platform: Linux, Windows and OS X.
- ▶ Easy, student-friendly syntax.
- ▶ Fast execution thanks to LLVM.
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Ported code from previous version written in Python.

# Overview of FEM solution process





# Gmsh

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- ▶ GPL software with comprehensive documentation.
- ▶ Cross-platform: Linux, Windows and OS X.
- ▶ Fast and robust meshes in 2D and 3D.
- ▶ Convenient data format for FEM.
- ▶ Extensive visualisation features.
- ▶ Reasonably easy to handle simple geometries.

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FEM code has no other software dependency.

## Package modules

**Gmsh.jl** Handles reading and writing of Gmsh data files.

**FEM.jl** Handles assembly of linear system.

**PlanarPoisson.jl** Routines to compute element stiffness matrix, element load vector, etc.

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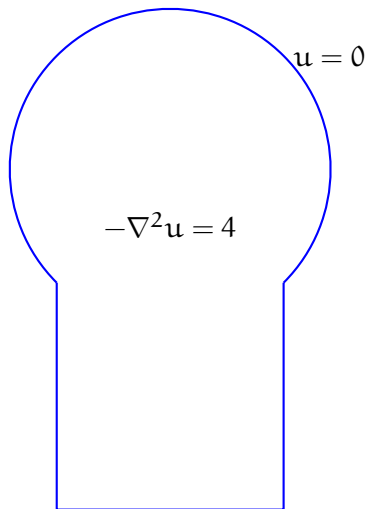
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How many lines of code?

```
$ wc *.jl
229   657   6469 FEM.jl
249   823   7850 Gmsh.jl
152   518   4423 PlanarPoisson.jl
630  1998  18742 total
```

# Simple example



## Weak formulation and finite element approximation

Sobolev space  $H_0^1(\Omega)$  consists of those  $u \in L_2(\Omega)$  such that  $\partial_x u$  and  $\partial_y u \in L_2(\Omega)$ , with  $u = 0$  on  $\Omega$ .

Weak solution  $u \in H_0^1(\Omega)$  satisfies

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Approximate  $\Omega$  by triangulated domain  $\Omega_h$ .

Finite element space  $\mathcal{S}_h$  consists of all continuous, piecewise-linear functions that vanish on  $\partial\Omega_h$ ; thus,  $\mathcal{S}_h \subseteq H_0^1(\Omega_h)$ .

Finite element solution  $u_h \in \mathcal{S}_h$  satisfies

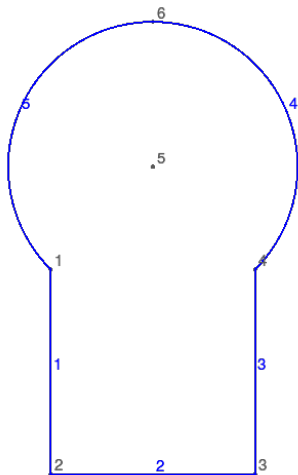
$$\int_{\Omega_h} \nabla u_h \cdot \nabla v = \int_{\Omega_h} 4v \quad \text{for all } v \in \mathcal{S}_h.$$

## Describe the geometry

Create file `keyhole.geo` containing.

```
Point(1) = {-1, 0, 0};  
Point(2) = {-1,-2, 0};  
Point(3) = { 1,-2, 0};  
Point(4) = { 1, 0, 0};  
Point(5) = { 0, 1, 0};  
Point(6) = { 0, 1+Sqrt(2), 0};
```

```
Line(1) = {1, 2};  
Line(2) = {2, 3};  
Line(3) = {3, 4};  
Circle(4) = {4, 5, 6};  
Circle(5) = {6, 5, 1};
```





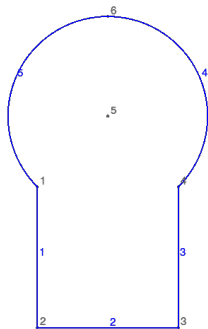
## Label the domain and boundary

```
Line Loop(7) = {1, 2, 3, 4, 5};
```

```
Plane Surface(1) = { 7 };
```

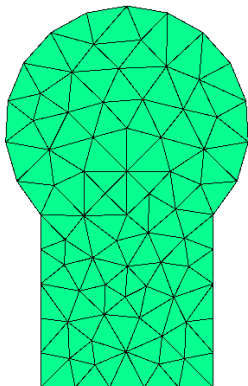
```
Physical Surface("Omega") = { 1 };
```

```
Physical Line("Gamma") = { 1, 2, 3, 4, 5 };
```



## Triangulate the domain

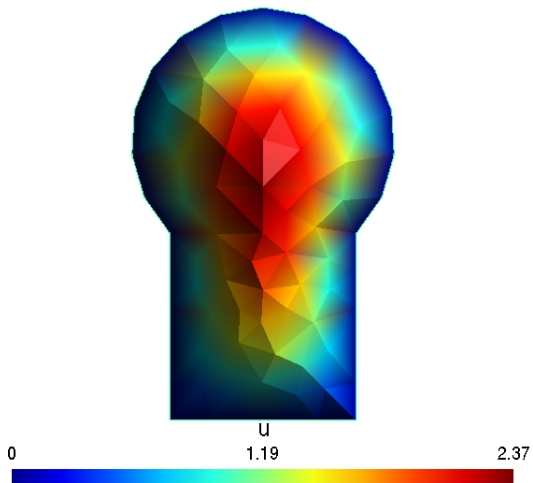
Use Gmsh GUI or CLI to create file `keyhole.msh`.



## Solver script

```
using Gmsh
using FEM
using PlanarPoisson
mesh = read_msh_file("keyhole.msh")
essential_bc = [ "Gamma" ]
f(x) = 4.0
vp = VariationalProblem(mesh, essential_bc)
add_bilin_form!(vp, "Omega", grad_dot_grad!)
add_lin_funcnl!(vp, "Omega", source_times_func!, f)
A, b = assembled_linear_system(vp)
ufree = A \ b
u = complete_soln(ufree, vp)
open("keyhole.pos", "w") do fid
    write_format_version(fid)
    save_warp_nodal_scalar_field(u, "u", mesh, fid)
end
```

# Visualisation



## Geometric element type

In the Gmsh module.

```
immutable GeomType
  gmsh_code :: Integer
  dimen     :: Integer
  nonodes   :: Integer
end

const LINE          = GeomType(1, 1, 2)
const TRIANGLE     = GeomType(2, 2, 3)
const TETRAHEDRON = GeomType(4, 3, 4)

const GETGEOMTYPE = { 1 => LINE, 2 => TRIANGLE,
                      4 => TETRAHEDRON }
```

## Mesh data structure

```
immutable Mesh
  coord      :: Array{Float64, 2}
  physdim    :: Dict{String, Integer}
  physnum    :: Dict{String, Integer}
  physname   :: Dict{Integer, String}
  elmtype    :: Dict{String, GeomType}
  elms_of    :: Dict{String, Matrix{Integer}}
  nodes_of   :: Dict{String, Set{Integer}}
end
```

For example,

```
mesh.coord[:,n] = x, y, z coordinates of nth node,  
mesh.elms_of["Omega"] = connectivity matrix for  
elements in  $\Omega$ .
```

## FEM data structures

```
immutable DoF
  isfree      :: Vector{Bool}
  freenode    :: Vector{Integer}
  fixednode   :: Vector{Integer}
  node2free   :: Vector{Integer}
  node2fixed  :: Vector{Integer}
end

immutable VariationalProblem
  mesh        :: Mesh
  dof         :: DoF
  essential_bc :: Vector{ASCIIString}
  bilin_form  :: Vector{Any}
  lin_funcnl  :: Vector{Any}
  ufixed      :: Vector{Float64}
end
```

## Inhomogeneous Dirichlet data

```
function assign_bdry_vals!(vp::VariationalProblem,  
                           name::String, g::Function)  
    if !(name in vp.essential_bc)  
        error("$name: not listed in essential_bc")  
    end  
    for nd in vp.mesh.nodes_of[name]  
        i = vp.dof.node2fixed[nd]  
        x = vp.mesh.coord[:,nd]  
        vp.ufixed[i] = g(x)  
    end  
end
```



## Matrix assembly

```
A = sparse(Int64[], Int64[], Float64[], nofree, nofree)
b = zeros(nofree)
for (name, elm_mat!, coef) in vp.bilin_form
    next = assembled_matrix(name, elm_mat!,
                            coef, mesh, dof)

    A += next[:,1:nofree]
    if nofixed > 0
        b -= next[:,nofree+1:end] * vp.ufixed
    end
end
for (name, elm_vec!, f) in vp.lin_funcntl
    next = assembled_vector(name, elm_vec!, f,
                            mesh, dof)

    b += next
end
```

## A more complicated example

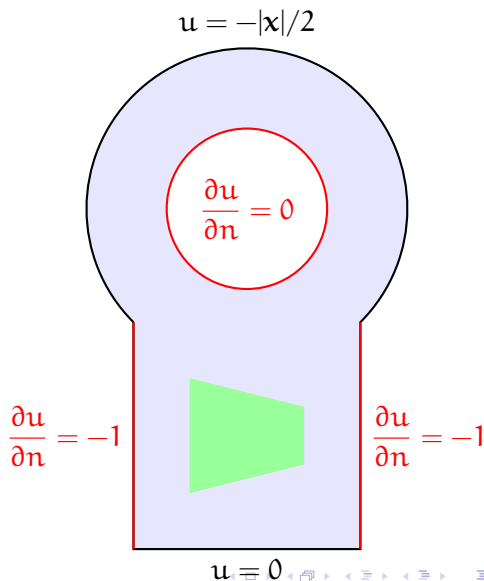
$$-\nabla \cdot (\alpha \nabla u) = f$$

$$\alpha = 1$$

$$f = 1$$

$$\alpha = 10$$

$$f = 4$$



## Weak formulation and finite element approximation

$$\mathcal{S} = \{v \in H^1(\Omega) : v = -|x|/2 \text{ for } x \in \text{Black}\},$$

$$\mathcal{T} = \{u \in H^1(\Omega) : v = 0 \text{ for } x \in \text{Black}\}.$$

Weak solution  $u \in \mathcal{H}$  satisfies

$$\int_{\text{Blue}} \nabla u \cdot \nabla v + 10 \int_{\text{Green}} \nabla u \cdot \nabla v = \int_{\text{Blue}} v + \int_{\text{Green}} 4v - \int_{\text{Red}} v$$

for all  $v \in \mathcal{T}$ .

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Finite element solution  $u_h \in \mathcal{S}_h$  satisfies

$$\int_{\text{Blue}_h} \nabla u_h \cdot \nabla v + 10 \int_{\text{Green}_h} \nabla u_h \cdot \nabla v = \int_{\text{Blue}_h} v + \int_{\text{Green}_h} 4v - \int_{\text{Red}_h} v$$

for all  $v \in \mathcal{T}_h$ .

## Setting up the variational problem

```
g(x) = -hypot(x[1],x[2])/2
assign_bdry_vals!(vp, "North", g)
add_bilin_form!(vp, "Major",
                grad_dot_grad!, 1.0)
add_lin_funcnl!(vp, "Major",
                source_times_func!, x->1.0)
add_bilin_form!(vp, "Minor",
                grad_dot_grad!, 10.0)
add_lin_funcnl!(vp, "Minor",
                source_times_func!, x->4.0)
add_lin_funcnl!(vp, "East",
                bdry_source_times_func!, x->-1.0)
add_lin_funcnl!(vp, "West",
                bdry_source_times_func!, x->-1.0)
```

## Visualisation

4604 nodes, 9291 triangles.

