

# Lecture 10: Applications. Laws of Arithmetic for Vectors

**Aim of Lecture** a) We'll formulate some practical problems using  $n$ -tuples.

b) Field axioms gives basic laws for simplifying manipulating numbers.

Let  $\mathbb{F}$  = field e.g.

**Defn** Given  $\mathbf{v}, \mathbf{w} \in \mathbb{F}^n$ , define the negative of

Define vector subtraction

**Relative Velocity** Suppose an observer

moving

sees an object

Define relative velocity (of object wrt

= velocity object appears to be moving at

**e.g.1** Coyote moves  $40 \text{ kmh}^{-1}$  NE pursuing road runner moving  $20 \text{ kmh}^{-1}$  at  $30^\circ$  east of N. What's apparent speed of

Coords of

coords of

Rel vel =

apparent speed =

## Line of Best Fit

e.g. **2** Lex believes

i.e. if  $x$  = amount of

$y$  = strength of

then  $y = mx + b, m < 0$ .

**Q** Formulate precise maths problem to determine

**A** For  $i = 1, \dots, n$  let

$x_i$  = radiation

$y_i$  =

Plot data points

For any given  $m, b$  predicted value of  $y_i$  is

$i$ -th error in prediction

Define error

$\mathbf{x} =$

$\varepsilon =$

Best choice of

Math formulation: Find  $m, b$  which

Will solve in later courses

**Laws of Arithmetic for  $\mathbb{F}^n$ :**  $\mathbb{F} =$

For vectors  $\mathbf{u}, \mathbf{v}, \mathbf{w} \in \mathbb{F}^n$  and scalars

1. Associative Law of Addition:

2. Commutative Law of Addition:

3. Existence of Zero:

4. Existence of Negatives:

6. Associative Law for Scalar Multn:

7.  $1\mathbf{v} =$

9. Scalar Distributive:

10. Vector Distributive:

**Cor** The above “axioms” hold for

Why?

Some **proofs** of thm: Commutativity of

addn seen for geom vectors. In  $\mathbb{F}^2$

Let's check 1 other e.g. vector distributive.

In  $\mathbb{F}^2$ ,  $\lambda((v_1, v_2) +$

LHS =

Can also be “seen” geom using

Like field axioms, laws let you simplify vec-

tor expressions.

**e.g. 3**      $3(4\mathbf{i} + 5\mathbf{j}) - 2(\mathbf{i} + \mathbf{j})$

From the basic laws also follow lots of other useful formulae

**Propn** For  $\mathbf{u}, \mathbf{v}, \mathbf{w}$

a) (cancellation)

b)  $0 \mathbf{v} =$

a) & b) also hold for geometric vectors

**Proof** a)



b)